

## 15 MINUTE REVIEW

- 1) Decision altitude to reflect skill level – Why?
  - a) Cutaway/ Deploy reserve
  - b) Controllability check on reserve
  - c) Find suitable landing area
  - d) Identify all obstacles in immediate vicinity of landing area
  - e) Fly a landing pattern
- 2) Pull altitude to reflect decision altitude – 1,000' above decision altitude/or enough time to react to worst case scenario
- 3) Common canopy problems
  - a) Line twists
  - b) Collapsed end cells
  - c) Slider up
- 4) Equipment emergencies
  - a) Injured arm in freefall
  - b) Total malfunction
  - c) Pilot chute hesitation/Pilot chute in tow
  - d) Bag lock
  - e) Horseshoe
  - f) Tension knots
  - g) Streamer
  - h) Line over
  - i) Slow speed unusual canopy flight
    - i) Broken lines
    - ii) Damaged canopy
    - iii) Toggle fire
    - iv) Pilot chute over the nose
- 5) Two out scenarios – What causes it?
  - a) Side by side – unstow brakes if not tangled
  - b) Biplane – unstow brakes if not tangled
  - c) Downplane – cutaway regardless of altitude